

# OpenVMS on Integrity Servers: Migrating from Alpha

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## This session is NOT about –

- Marketing
- Non-disclosure material
- Product sales strategies

## In the interest of transparency –

- I have never been an employee of Digital/Compaq/HP/Intel
- I do have a small holding in HP stock
- I am not presently a consultant to HP/Intel
- None of the material is derived from a Non-Disclosure
- The opinions expressed are purely my own.

## Agenda –

- Is IA-64 different?
- Do these differences matter to developers?
- What is it like to run OpenVMS on Integrity?

## Is IA-64 different? –

- Technical review – Data Formats
- Issues in porting
- History and context of EPIC  
(CISC, RISC, EPIC)
- Technical emphasis
- Sizing and migration

## Don't know means DON'T KNOW –

- But we can make reasonable analyses based upon published data
  - Published Alpha specifications
  - Published Itanium(tm) specifications
  - OpenVMS documentation set
  - Digital Technical Journal
  - Validated against field test experience

## Don't know means DON'T KNOW (cont'd) –

- and upon applicable experience
  - PDP-11 to VAX (1978 – present)
  - VAX to Alpha (1992 – present)
  - General experience

## My personal background –

- 25 years of experience on multiple platforms
- Platforms (integer size/address size/integer format)
  - IBM System/360/370 (32/24/2)
  - Digital PDP-11 (16/16/2)
  - Digital VAX (32/32/2)
  - CDC 6600 (60/18?/1)
  - Digital PDP-10 (36/?/2)
  - Compaq Alpha (64/64/2)



## My personal background (cont'd) –

- Compiler code generator developer
- incomplete PhD research
- FPS-164 array processor experience
- Portable software developer

## OpenVMS and IA-64 –

- Direction Announced June 2001
- First Public Details – Fall 2001  
see <http://www.rlgsc.com/cets/2001/1224.html>
- First Boot - February 2004
- Release - February 2005

## Architectural Attributes

	PDP-11	VAX	Alpha	Itanium
Architecture Type	1/2 Address	CISC	RISC	EPIC
Address Size	16	32	64	64
Integer Size	16	32	64	64
Byte Order	little	little	little	little
Alignment	word	none	quad	quad

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## Porting –

- Cross Platform/OS  
(Solaris C/C++ to OpenVMS Alpha)
- Cross O/S  
(OpenVMS C/C++ to Tru64 C/C++)
- Cross Platform/Same OS  
OpenVMS VAX to/from Alpha

## Porting Difficulty –

	Operating System	
	Same	Different
Same Platform	0	10*
Different Platform	1	15*

\* Highly Application Sensitive

## Itanium Issues—

- Atomicity
- Precision
- Address Size
- Granularity
- Alignment
- Byte Ordering



## Atomicity –

- on VAX, INCx was accidentally thread atomic
- on Alpha, translated as load/add/store
- Alpha translation was not safe
- accidental atomicity was not part of the spec
- solution – use ADAWI

## Precision –

- VAX floating point/integer sizes/formats different from Alpha
- Alpha and Itanium – same precision/formats

## Address Size

- VAX – 32 bits
- Alpha/Itanium – 64 bits
- VAX to Alpha required data structure changes

## Granularity –

- VAX was byte aligned for all operands
- Alpha/Itanium require natural alignment
- VAX was prone to fractured loads/stores

## Data Alignment –

- VAX was byte aligned – all operands
- Alpha/Itanium require natural alignment
- No difference between Alpha/Itanium

## Byte Ordering –

- VAX is little endian (low byte addressed)
- Alpha is little endian
- Itanium operates little/big endian

## History and Context of EPIC –

- Alpha antecedents include IBM System 360/91
- Itanium descended from VLIW, and microcode
- Itanium is more dependent on compilers
- compiler dependency is not new
- EPIC presumes (correctly) that virtually all code is generated by compilers

## Technical Emphasis –

- from a programming level, Itanium and Alpha have similar restrictions
- there are few technical/programming impediments to porting applications between Alpha/Itanium



## Sizing and Migration–

- sizing (speed and/or size) is quite application sensitive
- strategy – get smallest/cheapest system
- do science – DO NOT guess
- optimization may have substantial impact

## Instructions, Bundles, etc. –

- IA-64 is designed to be compiled
- CISC/RISC were intended for human coding
  - scoreboard for safety
  - easily decodeable
  - simple syntax
  - IA-64 bundles are designed to be generated

## Do these differences matter to Developers?

- Do you work in:
  - MACRO-64
  - MACRO-32
  - Write Exception and Trap Handling Code
  - Write Device Drivers and Similar Hardware sensitive code

## What is it like to run OpenVMS on Integrity?

- As always, OpenVMS is OpenVMS
  - same API
  - DCL is the same
  - Alpha and Itanium are mostly common source
  - Potential hazard – Updated language standards

## Questions?

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Session Notes & Materials:

<http://www.rlgsc.com/encompass-canada/2005-05/index.html>